



**International Shooting Sport Federation  
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Fédération Internationale de Tir Sportif  
Federación Internacional de Tiro Deportivo**

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## **RUNNING TARGET RULES**

**for**

**50 METERS and 10 METERS**

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Note: Where figures and tables contain specific information, these have the same authority as the numbered rules.



### **10.1.0 GENERAL**

- 10.1.1** These Rules are part of the Technical Rules of the ISSF and apply to all Running Target events at 50 meters and 10 meters.
- 10.1.2** All shooters, team leaders, and officials must be familiar with the ISSF Rules and ensure that these Rules are enforced.
- 10.1.3** When a Rule refers to right-handed shooters, the reverse of that Rule refers to left-handed shooters.
- 10.1.4** Unless a Rule applies specifically to a men's or women's event, it must apply uniformly to both men's and women's events.

### **10.2.0 SAFETY**

#### **SAFETY IS OF PARAMOUNT IMPORTANCE**

- 10.2.1** ISSF Rules state only specific safety requirements which are required by the ISSF for use in ISSF Championships. Necessary and special safety regulations for ranges differ from country to country. For this reason no details are stated within these rules. The safety of a shooting range depends to a large extent on local conditions, and additional safety rules may be established by the Organizing Committee. The Organizing Committee must know the principles of range safety and take the necessary steps to apply them. The Organizing Committee bears the responsibility for safety. Team officials and shooters must be advised of any special regulations.
- 10.2.2** The safety of shooters, range personnel and spectators requires continued and careful attention to rifle handling and caution in moving about the range. Self discipline is necessary on the part of all. Where such self-discipline is lacking, it is the duty of the shooters and team officials to assist in such enforcement.
- 10.2.3** In the interest of safety, a Jury Member or a Range Officer may stop the shooting at any time. Shooters and team officials must notify range officers or Jury Members of any situation that may be dangerous or cause an accident.
- 10.2.4** An Equipment Inspector, Range Officer, or Jury Member may pick up a shooter's equipment (including a rifle) for control without his permission, but in his presence and with his knowledge. Immediate action must, however be taken when a matter of safety is involved.
- 10.2.5** To ensure safety, all rifles must be handled with maximum care at all times. The rifle must not be removed from the firing line during the course of fire except with the permission of a range official.
- 10.2.5.1** Rifles may be loaded only at the firing point and only after the command or when the signal to LOAD or START is given.



- 10.2.5.2** Before the shooter leaves the firing point the shooter must ascertain, and the Range Officer **must verify**, that there are no cartridges or pellets in the chamber or magazine. If the shooter boxes his rifle or removed it from the firing point without having it checked by the Range Officer, he may be disqualified.
- 10.2.5.3** **Dry firing and aiming exercises** are permitted, but only with the permission of the Range Officer, only on the firing line or in a designated area. Handling rifles is not permitted when operating personnel are forward of the firing line.
- 10.2.5.3.1** **Dry Firing** means the release of the cocked trigger mechanism of an unloaded cartridge firearm or the release of the trigger mechanism of an air or gas rifle fitted with a device which enables the trigger to be operated without releasing the propelling charge (air or gas).
- 10.2.5.4** All rifles must be kept unloaded except on the firing line after the command or signal to **LOAD** or **START** has been given. If a shooter fires a shot before the command "**LOAD**" or "**START**", or after the command "**UNLOAD**" or "**STOP**" has been given he may be disqualified.
- 10.2.5.5** When the command or signal **STOP** or **UNLOAD** is given, shooting must stop immediately and the shooters must unload their rifles and make them safe. Shooting may be resumed when the appropriate command or signal to **START** is given again.
- 10.2.5.6** During the competition the rifle may be laid down only after the cartridge(s) and/or magazine are removed and the action is open. Air and gas rifles must be made safe by opening the cocking handle and/or loading port.
- 10.2.6** The Chief Range Officer, or other appropriate range officials, are responsible for giving the commands "**LOAD**", "**START**", "**STOP**", "**UNLOAD**" and other necessary commands. The Range Officer must also ascertain that the commands are obeyed and that rifles are handled safely. Any shooter who touches a rifle, except to unload, after the command **STOP** has been given during a competition, without the permission of the Range Officer, may be disqualified.
- 10.2.7** **Ear Protection**  
All shooters and other persons in the immediate vicinity of the firing line are urged to wear ear plugs, ear muffs, or similar ear protection. Ear protectors incorporating any type of receiving devices are not permitted for shooters.
- 10.2.8** **Eye Protection**  
All shooters are urged to wear shatterproof shooting glasses or similar eye protection while shooting.

## **10.3.0 RANGE AND TARGET STANDARDS**

Detailed target and range standards may be found in the Technical Rules. (TR)



## 10.4.0 EQUIPMENT AND AMMUNITION

### General

Shooters must use only equipment and apparel that complies with ISSF Rules. Anything (rifles, devices, equipment, accessories, etc.) which may give a shooter an unfair advantage over others and which is not mentioned in these Rules, or which is contrary to the spirit of the ISSF Regulations and Rules, is prohibited. The shooter is responsible for submitting all equipment and apparel for official inspection and approval to the Equipment Control prior to the beginning of a competition. Team leaders are equally responsible for ensuring that the shooter's equipment and apparel comply with the ISSF Rules and Regulations. The Jury has the right to examine a shooter's equipment and apparel at any time.

### 10.4.1 General Standards for 50 m and 10 m Rifles

see: RUNNING TARGET RIFLE SPECIFICATION TABLE 10.15.0

10.4.1.1 Any rifle is permitted which meets the following standards:

10.4.1.1.1 The **weight of the rifle** and sight together must not exceed 5.5 kg.

10.4.1.1.2 An adjustable butt plate is permitted. The curvature of the butt plate (positive or negative) must not exceed a depth or height of 20 mm. The butt plate length must not exceed 150 mm. Measurement of the depth or height of the butt plate will be made at right-angles to the centerline of the bore of the rifle (see Table 10.15.0). The lowest point of the butt plate, in its lowest position must not be lower than 200 mm below the centerline of the bore of the rifle (see Table 10.15.0).

#### 10.4.1.1.3 Sights

The height of the center line of the telescope above the center line of the rifle bore must not be more than 75 mm.

#### 10.4.1.1.3.1 50 m Rifles:

Any type of sights are permitted.

#### 10.4.1.1.3.2 10 m Rifles:

Any type of sights are permitted except that optical sights are limited to a maximum length of 300 mm and non-variable of maximum four power (4-x) magnification (tolerance = +0.4 x). Examination of magnification power will be done by mechanical or optical devices authorized by ISSF.

10.4.1.1.4 Except when a **sight is damaged**, through mechanical or optical failure, it may not be exchanged between slow and fast runs. Sight adjustments during the event are permitted, provided they do not delay the shooting.



**10.4.1.1.5** Only **barrel weights** within a radius of 60 mm from the center of the barrel are permitted and must not be added or removed after equipment control. They must bear the seal of the equipment control.

**10.4.1.2** The same rifle, including the sight, weights and trigger system, must be used for slow and fast runs in any event.

#### **10.4.2 Specific Standards for 50 m Rifles**

<b>10.4.2.1</b>	The <b>trigger pull</b> weight must be not less than <b>500 grams</b> . The weight of the trigger pull must be measured with the barrel held vertically.
<b>10.4.2.2</b>	The length of the system measured from the rear of the closed bolt in the discharged position to the foremost end of the system, including any extension (whether part of the barrel or not), must not exceed 1000 mm.
<b>10.4.2.3</b>	Only caliber 5.6 mm (.22"lr) ammunition is permitted.

#### **10.4.3 Specific Standards for 10 m Rifles**

<b>10.4.3.1</b>	The trigger pull weight is unlimited. A set trigger must not be used.
<b>10.4.3.2</b>	The length of the system measured from the rear of the mechanism to the foremost end of the system, including any extension (whether part of the barrel or not), must not exceed 1000 mm.
<b>10.4.3.3</b>	Projectiles of any shape, made of lead or other soft material, with a caliber of 4.5 mm (.177") are permitted.

#### **10.4.4 Clothing**

**10.4.4.1** An easily visible distinctive mark must be permanently affixed to the shooting vest or jacket at the waistline to assist the Range Officer in enforcing Rule **10.6.1.2**. The waistline is considered to be 20 mm above the crest of the hip bone. The width of this mark shall be 10 mm - 15 mm and the length should be 200 mm – 250 mm (see Table **10.15.0**). This visible distinctive mark must be approved by the Equipment Control prior to the competition and the approval must be marked with a seal or stamp and must also be recorded on the control card.

**10.4.4.2** **Start (Bib) Numbers** must be worn by all shooters, on their backs and above the waist, at all times while participating in official training or competitions. If the Start (Bib) Number is not worn, the shooter may not commence/continue.

**10.4.5** **ALL SHOOTERS MUST ALSO COMPLY with the ISSF Eligibility and Sponsorship Rules (SECTION 4 of the Official Statutes Rules and Regulations).** This Section covers the rules to compete in ISSF competitions and such matters as: Emblems, Sponsorship, Advertising and Commercial Marking of Clothing together with Controls and Sanctions.



#### **10.4.6 Sound Producing**

Only sound reducing devices may be used. Radios, tape recorders, or any type of sound producing or communication systems are prohibited during competitions and official training.

**10.4.7** The use of **mobile telephones**, walkie-talkies or similar devices by competitors, coaches and team officials while within the competition area is prohibited. All mobile telephones must be switched OFF.

**10.4.8 Smoking is prohibited** on the range including the spectator area.

**10.4.9** The use of **flash photography** is prohibited.

### **10.5.0 COMPETITION OFFICIALS**

A Range Jury must be appointed to supervise the conduct of events.

#### **10.5.1 The Chief Range Officer and his Duties**

<b>10.5.1.1</b>	A Chief Range Officer who possesses an appropriate license and experience must be appointed for every ISSF Championships.
<b>10.5.1.2</b>	The Chief Range Officer is responsible for the orderly conduct of the competition.
<b>10.5.1.3</b>	The Chief Range Officer must work closely with the Jury.
<b>10.5.1.4</b>	The Chief Range Officer is in charge of the range officers, assistants, and target operators.
<b>10.5.1.5</b>	The Chief Range Officer and the Organizing Committee coordinates with the Jury on the measures to be taken in case of any equipment failures at the shooting range (for example: electrical failure, machine defect, etc.). A repair service expert must be at the Chief Range Officer's immediate disposal at all times. For cases that exceed the capabilities of the repair service, additional provisions must be made.

#### **10.5.2 Assistant Chief Range Officer**

If the competition is being shot on several ranges, an Assistant Chief Range Officer should be appointed. He also substitutes for the Chief Range Officer during his absence.

#### **10.5.3 The Range Officer and his Duties**

Range Officers are responsible to the Chief Range Officer for the orderly operation of a particular range. They work closely with the Jury. The Range Officer:

<b>10.5.3.1</b>	calls the shooters and announces the preliminary result of the series;
<b>10.5.3.2</b>	ensures that the shooter's names and start numbers agree with the competition documents, such as start lists, scorecards used by Register Keepers, and the spectators' scoreboard;
<b>10.5.3.3</b>	ensures that rifles and sights were examined and approved by the Equipment Control Section and that no changes have been made in rifles, sights or weights since the examination;
<b>10.5.3.4</b>	gives the necessary competition commands;



<b>10.5.3.5</b>	continually watches the Ready and Shooting Positions;
<b>10.5.3.6</b>	is responsible for the coordinated work of the Register Keeper and other range officials;
<b>10.5.3.7</b>	watches over target tasks;
<b>10.5.3.8</b>	receives protests and submits them to the Chief Range Officer or a Jury Member;
<b>10.5.3.9</b>	records all disturbances, disciplinary actions, malfunctions, additional sighting shots, repeats, etc. on the Register Keeper's score card.

#### **10.5.4 The Functions of the Register Keeper**

- 10.5.4.1** Examines the entries on the range assignment list and score cards to assure that the name of the shooter, start numbers, range numbers and nations agree.
- 10.5.4.2** Writes down the indicated score and compares this with the TV monitor when it is in use. Entries on the score cards are to be made in such a way that the Classification Office can identify right and left runs.

#### **10.5.5 The Functions of the Line Officer**

- 10.5.5.1** The Line Officer must be located so that he can observe the readiness of the shooter and is able to hear the shooter's **READY** command. He must be able to observe the score keeping system after each shot, see the termination of scoring, and at the same time observe the signal to start the target.
- 10.5.5.2** The Line Officer operates the starting button, the stop button, and the switch to change from slow to fast runs. If no electronic program switch is provided for the mixed runs event, the necessary switching must be executed under a plan approved by the Jury.

#### **10.5.6 Work in the Pits**

A Pit Officer and an assistant must be stationed at each side of all ranges used during the competition. The Pit Officer is responsible for:

<b>10.5.6.1</b>	ensuring that the correct targets are attached to the frame in the specified sequence.
<b>10.5.6.2</b>	correctly positioning 50 m half targets or repair centers. Correctly applying patches to cover bullet holes. Establishing the rhythm of score indicating, etc., as required by Rule <b>10.6.3.9.1</b> .
<b>10.5.6.3</b>	examining the target after each run and ensuring that every shot is correctly signaled for both value and location.
<b>10.5.6.4</b>	ensuring that the target is facing in the correct direction before each run.
<b>10.5.6.5</b>	bullet holes close to a scoring ring must be given the lower value when indicating the score. Patches must be attached in such a way as not to impede the work of the Classification Office, i. e., where possible the patch itself should not cover the actual ring.





<b>10.5.6.6</b>	at the conclusion of each stage, the targets must be removed from the frame and placed in a secure container to await transfer to the Classification Office. Target couriers must transmit targets and report sheets to the Classification Office at least after every second shooter finishes firing (see TR <b>6.7.3</b> and <b>6.7.6</b> ).
<b>10.5.6.7</b>	Sighting shots on 50 m targets must be covered with a black patch.
<b>10.5.6.8</b>	Each series begins with 4 sighting shots. If the shooter does not shoot the sighting shots, black patches must be stuck on the corresponding targets outside the rings.
<b>10.5.6.9</b>	Shot holes on 50 m targets must be covered with transparent patches. Only the outer part of shot holes which are close to a scoring ring should be covered to assist the Classification Office in scoring. The last hit on each target must remain uncovered.
<b>10.5.6.10</b>	<b>Backing cards - electronic scoring targets 10 m / 50 m</b> When using electronic scoring targets a backing card must be affixed to the <b>rear of the target</b> which must be renewed for each relay (except at 10 m with the black paper strip which with the white cover forms the aiming mark).

#### **10.5.7 Specific Rules for 10 m Competition**

- 10.5.7.1** Depending on the system used, target changing can be done with one Pit Range Officer and an assistant if adequate safety baffles are available. The Pit Range Officer or his assistant is responsible for changing the target during the standard rhythm time (see **10.6.3.9** and **10.6.3.9.1**).
- 10.5.7.2** For sighting shots, specially marked targets must be used. For competition shots, the targets must be readily identifiable.

### **10.6.0 SHOOTING EVENTS PROCEDURES AND COMPETITION RULES**

#### **10.6.1 Ready Position**

- 10.6.1.1** Until the moment that any part of the target becomes visible in the opening, the shooter must assume the ready position, holding the rifle with both hands in such a way that the lower tip (toe) of the butt plate is equal to or below the mark on the shooting jacket. The mark applied according to Rule **10.4.4.1** must be visible to a Jury Member or Range Officer while the shooter is in the ready position.
- 10.6.1.2** The **Shooting Position** is standing without support. The rifle butt plate must be held against the shoulder (upper right chest) and supported only with both hands. The left arm (right arm for left handed shooter) must not rest on the hip or the chest. The shooter must take a position in relation to the bench, table, or wall in such a way that it is clearly visible that they do not give him any support whatsoever. The use of a sling is not permitted.



- 10.6.1.3** The **Run** is the time when the target is visible in the opening. The timing of the run must start when the leading edge of the target appears and stop when the leading edge of the target reaches the opposite wall.

#### **10.6.2 50 m and 10 m Events**

- 10.6.2.1** 50 m and 10 m, **30 + 30** shots (Men and Junior Male):

<b>10.6.2.1.1</b>	4 sighting shots and 30 shots slow runs, each in 5.0 seconds (+0.2seconds).
<b>10.6.2.1.2</b>	4 sighting shots and 30 shots fast runs, each in 2.5 seconds (+0.1seconds).

- 10.6.2.2** 10 m, **20 + 20 shots** (Women and Junior Female):

<b>10.6.2.2.1</b>	4 sighting shots and 20 shots slow runs, each in 5.0 seconds (+0.2seconds).
<b>10.6.2.2.2</b>	4 sighting shots and 20 shots fast runs, each in 2.5 seconds (+0.1seconds).

- 10.6.2.3** 50 m and 10 m, 40 shots, **Mixed Runs** (Men and Junior Male):

<b>10.6.2.3.1</b>	The event will be fired in two series of 4 sighting shots (1 slow and 1 fast run from each side) and 20 mixed runs.
<b>10.6.2.3.2</b>	Each mixed run event must have 10 slow and 10 fast runs from each side, arranged in such a way that the shooter must fire an equal number of runs of each speed from each side. The runs must be mixed in such a manner that it is unlikely the shooter can anticipate whether the next run is slow or fast. There must not be more than 5 continuous (combined right and left) runs at the same speed.

- 10.6.2.4** 10m mixed runs (women and junior women) to be conducted in accordance with Rules **10.6.2.3.1** and **10.6.2.3.2**.

- 10.6.2.5** All events can be conducted in either one (1) or two (2) days, depending on the number of entries in the competition. If an event is conducted in two (2) days, one (1) complete series will be conducted each day.

#### **10.6.3 Competition Rules**

- 10.6.3.1** A shooter who withdraws any time after he has fired his first sighting shot in the competition must not be replaced.
- 10.6.3.2** The shooter must shoot at the firing point alone and without assistance. He cannot be disturbed as long as he is complying with the competition and safety rules.
- 10.6.3.3** Before the start of the competition, the first shooter must be given the opportunity to **dry fire** a full series in the event being shot. If the first shooter does not wish to dry fire a full series, it is still necessary to run a full series.



- 10.6.3.3.1 At ISSF Championships, the Organizing Committee should open the day's competition by having a test shooter (someone not in the competition) shoot a full series, so that the first shooter may complete the dry firing series under competition conditions.
- 10.6.3.3.2 Only the next shooter in succession may **dry fire**, at a specially marked point on the firing line (see TR 6.3.18.5.1 and Figure 12).
- 10.6.3.4 The competition series always starts with a run from the right to left.
- 10.6.3.4.1 Only one shot may be fired on each run.
- 10.6.3.5 **Indication of shots**
- 10.6.3.5.1 Different methods for indicating the score and location of hits can be used. The method used must allow the shooter to be certain of the score and location of the shot.
- 10.6.3.5.2 Television or similar monitoring devices that indicate scores and hit locations are permitted for any competition and are compulsory in ISSF Championships.
- 10.6.3.5.3 The shooter is not required to use the television monitor. If he does not use it, he must accept the alternative method of indicating scores and hit locations.
- 10.6.3.5.4 If a shooter observes a discrepancy between the monitor and the alternative method of indicating scores and hit locations, he may request the signal to be repeated, but he is not entitled to another shot even if the first signal was in error. The shooter must request a repeat signal before shooting again.
- 10.6.3.6 After the shooter is called to the shooting station, he must be granted a preparation time of two (2) minutes before the first **"READY"** is to be given.
- 10.6.3.6.1 When the shooter has finished his preparation on the range, he must call **"READY"** before each sighting shot and also before the first shot of the series. The Range Officer must start the target immediately. If the target does not appear in 4 seconds after the order to start has been given or after completion of the indication of the score, the Range Officer must stop the shooting and make sure that the range equipment and the shooter are ready, after which he will start the target again. If the target is started before the shooter has called **"READY"**, he should refrain from shooting. However, if he shoots, the result must be scored.
- 10.6.3.6.2 If the Range Officer finds that the shooter delays unnecessarily before calling **"READY"** or taking the **READY** position, the following action will be taken. In the case of the first occurrence he will be given a **WARNING** for delay of competition. On the second occurrence a two (2) point **DEDUCTION** will be given. Any subsequent violation could be cause for **DISQUALIFICATION** by the Jury.



- 10.6.3.7** After completing the sighting runs, the shooter may pause for up to 60 seconds to adjust his sight. The competition series will then be started according to Rule **10.6.3.6.1**.
- 10.6.3.8** After each run, the score and location of each shot hole must be shown for at least 4 seconds. The end of the indication of the score is always the signal to the shooter for the continuation of the series.
- 10.6.3.9** It is necessary to set a constant rhythm (time cycle) and system in the time taken to indicate the score, the method to indicate the score and the method to change targets (see **10.6.3.6.1**).
- 10.6.3.9.1** In the **50 m competition**, following the completion of a run, the marking and signaling must be completed and the target available to run in not more than 12 seconds, and the shooter must be ready for the target to be released in not more than 18 seconds.
- 10.6.3.9.2** In the **10 m competition**, following the completion of a run, the signaling and target changing must be completed and the target available to run in not more than 18 seconds, and the shooter must be ready for the target to be released in not more than 20 seconds.
- 10.6.3.9.3** When Electronic Scoring Targets are used a green light on the top left or right sides of the target system comes on after 15 seconds.
- 10.6.3.9.4** Violations of Rules **10.6.3.9.1** or **10.6.3.9.2**, where the shooter fails to shoot at a regular target, it will be recorded a zero.
- When the shooter shoots and the shot is not on the target and he later claims that he was not ready when the target started it will be recorded as a miss and he will not be permitted to re-shoot.
- The timing for the 18 seconds (50 m), 20 seconds (10 m) limit begins when the target disappears at the end of each run. The timing stops when the target begins its return run.
- 10.6.3.9.5** The Jury must verify the correct timing of the targets during the competition.
- 10.6.3.10** If the target is started from the wrong side or tail first, the run must be cancelled and repeated, even if the shooter has fired.
- 10.6.3.11** In case anything should occur which might be dangerous, disturb the shooter, or otherwise interfere with the competition, the Range Officer must stop the shooting. Should the shooter fire at the moment of the command, he is entitled to have the run cancelled if he requests it.



**10.6.3.12** If a series is interrupted for more than 5 minutes or the shooter is moved to another firing point, he may ask for 2 additional sighting shots (4 sighting shots in the mixed runs event). In such a case the Range Officer must announce “**SIGHTING SHOTS**” and the score keepers must be informed. These sighting shots must begin from the same side from which the series is to be continued after the interruption. If no sighting shots are requested, the series resumes where it was interrupted.

If a shooter should be unable to fire during a run, a miss must be scored, unless the Rules which entitle the shooter to reshoot apply (see Rules **10.6.3.6.1**, **10.6.3.11**, **10.6.3.12**, **10.8.2**, **10.8.4**).

**10.6.3.14** If the Range Officer neglects to stop the shooting when Rules **10.6.3.4**, **10.6.3.6.1**, **10.6.3.10**, **10.6.3.11**, **10.6.3.12** apply, the shooter may raise his arm and call “**STOP**” provided he has not caused the situation himself. The Range Officer must stop the shooting at once. If the Range Officer finds the action of the shooter justified, he may continue shooting after a check of the situation according to Rules **10.6.3.6.1**, **10.6.3.10**, **10.6.3.12**, **10.6.3.12** respectively. If the shooter is not justified, the Range Officer must give the command to repeat the run and the shooter must be penalized by deducting **two (2) points** from the value of that shot.

**10.6.3.15 Misses**

**10.6.3.15.1** Every shot prior to the appearance of the competition target must be scored as a miss. The target will be started without a repeated shot and the miss marked as “**Z**” on the target and in the protocol.

**10.6.3.15.2** Hits **outside the scoring rings** must be scored as zero(es) and recorded as “**X**”.

**10.6.3.15.3** If the shooter **does not shoot**, the run is scored as zero and recorded as “-”.

**10.6.3.15.4** Shots not hitting the target are scored as zero(es) and recorded as “**Z**”.

**10.6.3.15.5** Skid shots and ricochets must be scored as zero(es).



#### **10.6.3.16 Misses and penalties in 10 m events:**

- 10.6.3.16.1** The shooter must not discharge propellant gas from his rifle (see **10.2.5.3.1** and **10.6.3.3**). For the first such offense, two (2) points will be deducted from the score of the next shot. For the second offense, the shooter must be disqualified from further competition.
- 10.6.3.16.2** During the competition any release of the propelling charge without the pellet hitting the target, whether a pellet has been loaded or not, will be scored as a miss.
- 10.6.3.16.3** It is the responsibility of the competitor to ensure his air or gas rifle is fully charged with propellant air or gas prior to commencing the competition. If during the competition he has insufficient propellant air or gas to continue, he will be allowed a maximum period of five minutes to renew the supply. He may then continue the series but without any additional sighting shots.
- 10.6.3.17** When Electronic Scoring Targets are used the shooter must sign the printer record at the end of each stage of the competition and have the range officer countersign before leaving the range. No protest to this score is then allowed.
- 10.6.3.18** It is not permitted to **obscure the shooter's monitor** or any part of the screen. The whole screen must be visible to the Jury and Range Personnel.

### **10.6.4 Infringements and Disciplinary Rules**

#### **10.6.4.1 General**

The Juries have the right to examine the rifles, equipment, positions etc., of the shooters at any time, even during the competitions. During the competition their approach should not be made while the shooter is firing a shot. Immediate action must, however be taken when a matter of safety is involved.

- 10.6.4.2** If a shooter begins an event with an unapproved rifle or equipment, he must be penalized with the deduction of two (2) points from the result of the first competition series (50m from the total of the stage). He must not be permitted to continue until his rifle or equipment has been approved by the Equipment Control Section. He may only resume firing at a time determined by the Jury.

- 10.6.4.3** The shooter **must not exceed the preparation time** of two (2) minutes without justification, or wait longer than 60 seconds after conclusion of the sighting shots to begin record shots. After 30 additional seconds, the target must be started and the result counted whether the shooter is in the shooting position or not.



- 10.6.4.4** If a shooter does not report at the appointed time with approved equipment, the Range Officer must call his name out loud three (3) times within one (1) minute. If the shooter fails to appear, he must have a new shooting time set by the competition officials and **two (2) points** must be deducted from his total score. If, however, the Jury is convinced that the reason the shooter was late was beyond his control no penalty will be enforced.
- 10.6.4.5** If a shooter's equipment has been passed by the Equipment Control Section, but the shooter is unable to produce the Start Card at the start of the event, the shooter may commence, but will be penalized with a deduction of **two (2) points** from the first series (50 m from the total of the stage), if he (or his coach or team leader) cannot obtain confirmation that the equipment has been previously passed by the Equipment Control Section before the official end of the shooting time for that event. The responsibility rests with the shooter (or his coach or manager) to visit the Equipment Control Section for this purpose. No extra shooting time will be allowed.
- 10.6.4.6** A shooter who violates Rules **10.6.1.1** and **10.6.1.2** (shooting position) must be given a **WARNING** after the first violation. After repeated violations of these rules the Jury may penalize him by counting a fired shot(s) as misses. A **WARNING** may be given by the Range Officer but the Jury must be informed.
- 10.6.4.7** All penalties (warnings, score deductions, disqualifications), the allowance of additional time, repeat runs, and additional sighting shots must be clearly and legibly marked on the Register Keeper's scorecard. The card must be signed by the Range Officer and the Jury to inform the Classification Office of these actions.
- 10.6.4.8** Deductions from the score must always be made in the series in which the violation occurs. If general deductions are made, they must be taken from the lowest value shot(s) of the competition.

## **10.7.0 FIRING POINT ALLOCATION**

- 10.7.1** Individual shooters and teams must be able to shoot under conditions which are as nearly equal as possible (see TR **6.5.5**).
- 10.7.1.1** Every shooter must shoot the entire competition on the assigned range. Any change in range assignments may be made only if the Jury decides that there are different range conditions such as light conditions. Any change in range assignments must not be in conflict with Rule **10.7.1.2**.
- 10.7.1.2** If the event is conducted in two (2) days, before the start of the second stage, the order of shooting from the drawing for the first stage must be changed in such a way that a shooter does not start at the same time as he did during the first stage. The first relay in the second stage must be the middle relay of the first stage, or if there is an equal number of relays, the relay immediately after the middle of the first stage.





- 10.7.1.2.1** If the event is conducted in one (1) day the order of shooting for the second stage will remain the same as the order of shooting for the first stage.

## **10.8.0 MALFUNCTIONS**

- 10.8.1** If the shooter experiences technical problems with his rifle or ammunition, making it impossible to shoot, the rifle must be placed on the bench or table without further touching it. The Range Officer must be called and shown the malfunction or rifle defect. The Range Officer must interrupt the series of target runs and start the timer to determine the length of the interruption (see Rule **10.6.3.12**).

- 10.8.2** If the Range Officer determines, after examining the rifle and ammunition, that the malfunction was not caused by the shooter, the run must be repeated.

### **10.8.3 The shooter must not be considered at fault if:**

<b>10.8.3.1</b>	the rifle is found in a discharged condition, the chamber is found to contain a cartridge of the same type the shooter is using, the cartridge shows a clear impression of the firing pin and the bullet has not left the barrel; or,
<b>10.8.3.2</b>	the reason for not shooting was caused by a malfunction of the rifle which is not likely to have been caused by the shooter or could not reasonably have been prevented by him.

- 10.8.4** If the Range Officer determines that the malfunction was caused by the shooter, a miss must be scored.

### **10.8.5 The shooter must be considered at fault if:**

<b>10.8.5.1</b>	he has not placed the rifle on the bench or table;
<b>10.8.5.2</b>	he changed something on the rifle before placing it on the table;
<b>10.8.5.3</b>	the safety catch has not been released;
<b>10.8.5.4</b>	the breech was not closed all the way;
<b>10.8.5.5</b>	the rifle was not loaded;
<b>10.8.5.6</b>	the rifle was loaded with the wrong kind of ammunition.

- 10.8.6** After the second interruption due to a malfunction of the rifle or faulty ammunition, the Range Officer may order the repair of the rifle or a change of ammunition. If the malfunction can be repaired within five (5) minutes, the shooting may be continued. If the repair will take longer than five (5) minutes, the shooter has the right to continue shooting immediately with another rifle which has been approved by the Equipment Control or to withdraw to repair his rifle. The Range Officer, with the consent of the Jury, must then decide when the shooter may continue his series, either with the repaired rifle, or with another rifle if a repair is impossible. The series must be continued from the point of interruption, according to Rule **10.6.3.12**.

The range officer should continue as if the shooter did not withdraw in order to allow the next shooter to complete his dry firing.





## **10.8.7 Faulty Sights**

<b>10.8.7.1</b>	If the shooter discovers during his sighting shots that a faulty sight cannot be corrected by adjustment, the Jury can agree to a change of the sight, if a second sight approved by the Equipment Control Section is available. After the change the shooter must receive sighting shots in accordance with Rule <b>10.6.3.12</b> .
<b>10.8.7.2</b>	The shooter must not receive a repeat or additional sighting shots if the examination by the Range Officer shows that the sight mount was not properly tightened.
<b>10.8.7.3</b>	If the sight becomes loose during a competition series because it was not properly tightened, all shots must be scored.

## **10.8.8 Malfunctions of 10m electronic scoring target systems:**

<b>10.8.8.1</b>	In the event of a malfunction of all the targets on a range (also applicable to conventional ranges) (see also Rule 10.6.3.12):
<b>10.8.8.1.1</b>	The actual time must be recorded by the Chief Range Officer and the Jury.
<b>10.8.8.1.2</b>	All completed competition shots of each shooter must be counted and recorded. In the event of a range power supply failure, this may involve waiting until power is restored to enable the number of shots registered by the target, not the firing point monitor, to be established.
<b>10.8.8.1.3</b>	After the malfunction is repaired and the full range is in operation the shooters will be allowed a one (1) minute preparation time to allow the shooters to resume their position. The time for beginning the preparation time must be announced over the loudspeaker system at least 5 minutes before hand. At the end of the preparation time, the shooters will be allowed four sighting shots (2 left runs; 2 right runs) (Rule <b>10.6.3.5</b> , <b>10.6.3.6</b> and <b>10.6.3.6.1</b> ). These sighting shots must begin from the same side from which the series is to be continued after the interruption. After the sighting shots a 30 second pause will be allowed. After the sighting shots and pause the series will resume where it was interrupted.

### **10.8.8.2 In the event of malfunction of a single target:**

When single targets fail to function the same procedure as for conventional targets must be followed. See **10.6.3.12**.

### **10.8.8.3 Complaint concerning failure to register or display a shot on the monitor of an electronic scoring target system.**

**10.8.8.3.1** The shooter must notify immediately the nearest range official of the failure. The range official must make a written note of the time of the complaint. One or more Jury members must go to the firing position.

**10.8.8.3.2** The shooter will be directed to fire one more aimed shot at his target. The shooter must call "**READY**".



- 10.8.8.3.3** If the value and location of this shot is registered and displayed on the monitor, the shooter will be directed to continue the competition. The value and location of this **extra** shot must be recorded. The time of firing this extra shot, its shot-number (having included the missing shot) and its value and its shot-location, and the firing point number must be given to the Jury in writing and recorded on the Range Register.
- 10.8.8.3.4** After the end of that relay of the competition, the electronic scoring target computer record will be examined by the Jury together with the black paper strip. A Jury Member must examine the face of the electronic scoring target, and the frame, and record the location of any shots outside the black aiming mark. He must also obtain the **backing card** from the rear of that target (50 m). Using this information and the time of the extra shot and its location, the Jury will determine whether all shots, including the extra shot are recorded on the computer record.
- 10.8.8.3.5** If all the shots are recorded correctly, then the **complained shot will be counted** in the score of the shooter, as will the shot fired immediately after (as the **"extra" shot**), but the last shot fired (extra to the competition) will be annulled.
- 10.8.8.3.6** If the **complained shot has not been located** in the computer memory, or on the black paper strip, or on the non-scoring area of the target, or elsewhere, then only those correctly recorded shots **excluding the "extra" shot** are to be counted in the score of the shooter.
- 10.8.8.3.7** If the extra shot fired as directed ( Rule **10.8.8.3.2**) **does not register or display** and the electronic scoring target cannot be repaired within five (5) minutes, the shooter will be **moved to a reserve position**. He will be permitted two (2) minutes to resume his position and then allowed sighting shots per Rule **10.6.3.12**. Then he will repeat the two (2) competition shots which did not register or display on the previous target used and fire the remaining shots of the series. The shooter will be credited with the score of all the shots which were displayed on the monitor of the first target plus the score of all the properly fired competition shots which were displayed on the second target used. If the **two (2) extra shots** were later found in the computer memory record (not printer strip) of the first target **they will be annulled**.

## **10.9.0 RULES OF CONDUCT FOR SHOOTERS AND TEAM OFFICIALS**

### **10.9.1 General**

Loud noise is not permitted near the firing line. Range officials, Jury Members, team officials, and shooters must **limit their conversation to official business** when they are near the competitors. Range officials must also ensure that the noise from spectators is kept at a minimum level.



**10.9.2** Each team must have a **Team Leader** who is responsible for maintaining discipline within that team. A shooter may be appointed as a Team Leader. The Team Leader must cooperate with range officials at all times in the interest of safety, efficient operation of the competition and good sportsmanship. A Team Leader is responsible for all official affairs concerning a team.

**10.9.3 The Team Leader has the responsibility of:**

<b>10.9.3.1</b>	complete the necessary entries with accurate information and to submit them to the appropriate officials within the designated time limit;
<b>10.9.3.2</b>	be familiar with the <b>program</b> ;
<b>10.9.3.3</b>	have team members report, ready to shoot at the designated firing point, at the correct time, with approved equipment;
<b>10.9.3.4</b>	<b>check scores</b> and filing protests, if necessary.
<b>10.9.3.5</b>	<b>check</b> preliminary and official bulletins, scores and announcements.
<b>10.9.3.6</b>	receive <b>official information</b> and requests and pass them on to team members.

**10.9.4** **The shooter must report**, ready to shoot, at the designated firing point at the correct time, with approved equipment.

**10.9.5 Coaching during the competition**

All **types of coaching** while a shooter is on the firing line **are forbidden**. While on the firing line, a shooter may speak only with Jury Members or range officials.

**10.9.5.1** If a **shooter wishes to speak** with anyone else, the shooter must unload his rifle, leave it in a safe condition on the firing line (on the firing line bench if possible). In the case of bolt action rifles, the bolt must be both open and back. A shooter must leave the firing line only after notifying the Range Officer and without disturbing other shooters.

**10.9.5.2** If a **team official wishes to speak** with a team member on the firing line, the team official must not contact the shooter directly or talk with the shooter while he is on the firing line. The team official must obtain permission from the Range Officer or Jury Member, who will call the shooter off the firing line.

**10.9.5.3** If a team official or shooter **violates the rules concerning coaching**, a WARNING must be issued the first time. In repeated cases two (2) points must be deducted from the shooter's score and the team official must leave the vicinity of the firing line.

**10.9.6 Penalties for Rule violations**

In cases of violation of the Rules or instructions of Range Officers or the Jury, the following penalties may be imposed on the shooter by a Jury Member or the Jury:

**10.9.6.1** An official WARNING expressed by a Jury member showing a yellow card with the word **WARNING**. This must be recorded on an Incident Report and noted on the Range Register by the Jury member.



- 10.9.6.1.1 A warning to the shooter must be **expressed in terms** that will leave no doubt that it is an official **WARNING** and the yellow card must be shown. However, it is not necessary to precede other penalties with a warning.
- 10.9.6.2 Deduction of points from the score, expressed by a Jury member showing a green card with the word **DEDUCTION**. This must be recorded on an Incident Report marked on the printer strip and noted on the Range Register by the Jury member.
- 10.9.6.3 Disqualification, expressed by a Jury Member showing a red card with the word **DISQUALIFICATION**. A Disqualification may only be given by decision of a majority of the Jury.
- 10.9.6.3.1 In the case of a **disqualification in the Final** the shooter will be ranked on the last place of the participating finalists with and may retain his qualification score including shoot-off score if any.
- 10.9.6.4 The size of cards should be approximately 70 mm x 100 mm.
- 10.9.6.5 **Infringements should normally be graded by the Jury.**
- 10.9.6.5.1 In the case of **open violations** of the Rules (rifles, clothing, position, coaching etc.) an official **WARNING** must first be given so that the shooter may have the opportunity to correct the fault. Whenever possible, the WARNING should be given during the training stage or sighting shots. If the shooter does not correct the fault within the stipulated time, two (2) points must be deducted from his score. If the shooter still does not correct the fault, disqualification must be imposed.
- 10.9.6.5.2 In the case of **concealed violations** of the Rules, when the fault is deliberately concealed, disqualification must be imposed.
- 10.9.6.6 If a shooter **impedes another shooter** in an unsportsmanlike manner when the latter is shooting, two (2) points must be deducted. If the incident is repeated, disqualification must be imposed.
- 10.9.6.7 If, when asked to give an explanation for an incident, a shooter consciously and knowingly gives **false information**, two (2) points must be deducted. In serious cases, disqualification may be imposed.
- 10.9.6.8 If a shooter handles a rifle in a **dangerous manner** or violates any **safety rules**, the shooter may be disqualified by the Jury.
- 10.9.6.9 If the Range Officer or Jury considers that the shooter is **delaying the competition** unnecessarily, with the intention of gaining unfair advantage, the shooter must be warned by a Jury member. For every similar fault thereafter, two (2) points must be deducted from the shooter's score.
- 10.9.7 All irregularities, penalties, misses, malfunctions, extra time allowed, repeated shots or repeated series, annulment of shots, etc., must be **clearly marked and recorded** on an Incident Report, the Range Register, printer strip, on the target and on the score card (paper target) by the Range Officer and/or Jury Member for the attention of the Classification Office.



#### **10.10.0 EQUIPMENT CONTROL**

- 10.10.1** The Organizing Committee must provide a complete set of gauges and **instruments for equipment control** before and during ISSF Championships.
- 10.10.2** Prior to the competition each shooter's rifle and other equipment must be **examined by the Equipment Control Section** to ensure that it conforms to ISSF Rules. The shooter is responsible for presenting all rifles and equipment, including any questionable equipment and/or accessories for official inspection and approval.
- 10.10.3** The Organizing Committee must **inform team officials and shooters**, in sufficient time prior to the competition, where and when they may have their equipment inspected.
- 10.10.4** The Equipment Control Section will be **assisted and supervised** by a Jury member.
- 10.10.5** The Equipment Control Section must **register** the name of the shooter, the make (manufacturer), serial number, and caliber of each rifle approved.
- 10.10.6** All approved equipment **must be marked** with a seal or sticker and the approval must also be recorded on the control card.
- 10.10.6.1** Examined rifles are to be marked in such a way that the exchange of a sight, or the addition of compensating weights that were not officially weighed, would be immediately recognizable.
- 10.10.7** After equipment has been approved, it must **not be altered** at any time prior to or during the competition in **any way that would conflict** with the ISSF Rules.
- 10.10.8** If there are any doubts regarding an alteration, the equipment must be returned to Equipment Control for **reinspection and approval**.
- 10.10.9** Approval of any equipment is **valid only for the competition** for which the inspection was made.

#### **10.11.0 SCORING PROCEDURES**

See TR 6.7.0

#### **10.12.0 TIE-BREAKING**

Ties in Olympic events after the Qualification are only broken to decide who should participate in the Finals. Such ties will be broken in accordance with Rules 10.14.2.1 to 10.14.2.3.

Ties in non-Olympic events and categories will be decided as follows (the same rules may be applied when Olympic events are conducted without finals):



### 10.12.1 Individual Ties in 50 m Events

Ties for shooters with perfect scores will not be broken.

- 10.12.1.1** If two or more shooters shoot equal scores, ties for the first three places must be decided by a shoot off consisting of two (2) sighting shots (one (1) left – one (1) right) and one (1) series of 10 shot fast run targets under arrangements made by the Jury. If after one shoot off series a tie remains, a second series of 10 fast run targets must be shot. If, after three series the tie is not broken, the shooters must be given duplicate awards. All shooters tied for third place will be ranked according to the score from the shoot off series.

If the shooting time for a shoot off is not arranged in advance, the shooters involved, or their team leaders, must keep in touch with the Jury in order to present themselves within a maximum time limit of 30 minutes after regular competition has been completed.

#### 10.12.1.2 Ties from 4th through 8th places must be decided by:

<b>10.12.1.2.1</b>	comparing the lowest value shot(s) in the total competition for the tied individuals. The shooter with the lowest value shot(s) is declared the loser.
<b>10.12.1.2.2</b>	the highest number of inner tens in the total competition;
<b>10.12.1.2.3</b>	if any ties remain they must not be broken. Tied shooters must be awarded the same ranking with the appropriate number of places below the tied place left vacant before the next ranking is listed.

### 10.12.2 Individual Ties in 10 m Events

Ties for shooters with perfect scores will not be broken.

- 10.12.2.1** In the event of tied scores for the **first eight (8) places**, the order of ranking must be determined by the following rules taken consecutively until the tie is resolved:
- 10.12.2.2** The highest score in the **last ten shot series** working backward by 10 shot series until the tie is broken.
- 10.12.2.3** The **highest number** of 10's, 9's, 8's, etc.
- 10.12.2.4** The highest number of **inner tens**.
- 10.12.2.5** If any **ties remain**, the shooters must be given the same ranking.

#### 10.12.3 Ties for 9th place and below in 50 m and 10 m Events

Ties for 9th place and below must be listed in equal rank, with the appropriate number of spaces left vacant below the tied position before the next ranking is numbered. The listing must be in Latin alphabetical order using the shooter's family names.





#### **10.12.4 Team Ties in 50 m and 10 m Events**

Ties in the team events must be decided by totaling the results of the team members and following the procedures for breaking individual ties described in Rules **10.12.1** or **10.12.2**. Ties for 4th place or lower must be listed in alphabetic order of the nations according to the nations ISSF (IOC) abbreviation.

### **10.13.0 PROTESTS AND APPEALS**

#### **10.13.1 Protest fee**

Appeals	US\$ 50,-- or its local equivalent
Other Protests	US\$ 25,-- or its local equivalent

The fee for the matter in question, must be returned if the protest/appeal is upheld or will be retained by the Organizing Committee if the appeal is denied.

#### **10.13.2 Verbal Protests**

Any shooter or team official has the right to protest a condition of the competition, decision or action immediately and verbally to a competition official, Referee, Range Officer or Jury Member. Such protests may be submitted on the following matters:

- 10.13.2.1** A shooter or team official considers that the ISSF Regulations, ISSF Rules or competition program were not followed in conducting the competition.
- 10.13.2.2** A shooter or team official does not agree with a decision or action by a competition official, Referee, Range Officer or Jury Member.
- 10.13.2.3** A shooter was impeded or disturbed by other shooter(s), competition official(s), spectator(s), member(s) of the media or other person(s) or cause(s).
- 10.13.2.4** A shooter had a long interruption in shooting caused by range equipment failure, the clarification of irregularities or other cause(s).
- 10.13.2.5** A shooter was delayed by slow target marking or target changing or other unnecessary delay(s). Such protests may not be accepted during the last 30 minutes of competition, except in unusual circumstances.
- 10.13.2.6** A shooter had irregularities regarding shooting times, including shooting times that were too short or the non-appearance of targets within the specified time.
- 10.13.2.7** Competition officials, Referees, Range Officers and Jury Members must consider verbal protests immediately. They may take immediate action to correct the situation or refer the protest to the full Jury for decision. In such cases, a Range Officer or Jury Member may stop the shooting temporarily if necessary.



### 10.13.3 Written Protests:

Any shooter or team official who does not agree with the action or decision taken on a verbal protest may protest in writing to the Jury. Any shooter or team official also has the right to submit a written protest without making a verbal protest. All written protests must be submitted not later than 30 minutes after the matter in question occurs.

**10.13.3.1** The Organizing Committee must supply printed forms for use in submitting written protests.

**10.13.3.2** Written protests must be decided by a majority of the Jury.

### 10.13.4 Scoring Protests

#### 10.13.4.1 Protest time

All results protests must be submitted within **20 minutes** after the official scores are posted on the main scoreboard. The time when the scoring protest time ends must be posted on the main scoreboard.

#### 10.13.4.2 Electronic scoring targets

If a shooter **contests the value of a shot**, or series score a protest will only be accepted when made before the next shot is fired or before the next shooter takes his place on the firing point. If it is the last shot and there is no other shooter to follow, the value of the shot must be contested within three (3) minutes.

**10.13.4.2.1** If a protest is made concerning the value of a shot, the shooter will be requested to fire another shot **at the end of the competition**, so that this extra shot may be counted if the protest is upheld and the correct value of the disputed shot cannot be determined.

**10.13.4.2.2** If the protest concerning a shot value other than zero, or failure to register, is **not upheld**, a two (2) point penalty will be awarded and a protest fee of US\$ 25.--, or its local equivalent, must be paid.

#### 10.13.4.3 Paper targets

**10.13.4.3.1** When using **paper targets**, a shooter or team official who considers that a shot was scored or recorded incorrectly may protest that score, except that decisions made regarding the value of shots by using gauges are final and cannot be protested. Scoring protests may only be made on scores which have been decided without using a gauge or when incorrect entries in the result list or score card have been made.

**10.13.4.3.2** When paper targets are used, the team official or shooter has the right to **see the protested shot hole(s)** but is not permitted to touch the target(s).

**10.13.5** Decisions by the Classification Jury on value or number of shots on a target are final and may not be appealed.





### 10.13.6 Appeals

In the event of a disagreement with a Jury decision, the matter may be appealed to the Jury of Appeal. Such appeals must be submitted in writing by the Team Leader or a representative not later than one (1) hour after the Jury decision has been announced. In special circumstances, the time for submitting appeals may be extended up to 24 hours by decision of the Jury of Appeal. Such decision can postpone the victory ceremony for the event under appeal.

**10.13.6.1 The decision of the Jury of Appeal is final.** The penalty may be reduced or increased.

**10.13.7 Copies of all decisions** in response to written protests and appeals must be forwarded by the Organizing Committee or the Technical Delegate(s) to the ISSF Secretary General together with the Final Report and results lists for review by the Technical Committee.

### 10.14.0 FINALS IN THE OLYMPIC EVENTS

#### 10.14.1 Event

Event	Men/Women	Shooting Time
10 m Running Target	Men	2.5 seconds

#### 10.14.2 Qualification

The full program must be shot in each Olympic event as a **Qualification Round** for the Finals.

**10.14.2.1 The classification** for the first six places in the Qualification rounds will be made according to the rules set down for places 4 to 8 according to rules 10.14.2.1 to 10.14.2.3.

**10.14.2.2** When there are **more than six (6) eligible** for the Finals start because of tied scores, the tie will be broken by shoot-off.

**10.14.2.2** The shoot-off must begin 30 minutes after the official scores are posted on the main scoreboard, or as soon as is possible and practical. If the shoot-off is not held at a prearranged time that has been formally announced, the shooters involved must remain in contact with the Chief Range Officer pending an announcement as to time and place.

**10.14.2.2.2** Shooters tied for sixth place will be allocated new firing points on the qualification range by drawing of lots under the direction of the Jury. If more shooters are tied than targets are available, the firing sequence will also be determined by drawing of lots.

**10.14.2.2.3** All shooters with tied scores are allowed to shoot two (2) sighting shots (1 left – 1 right). After the completion of the sighting shots each shooter will shoot two (2) additional competition shots (1 left – one right) in 2.5 seconds (fast run).



- 10.14.2.2.4** In the event of a further tied score, the shoot-off will be continued until the tie is broken.
- 10.14.2.2.5** All shooters tied will be ranked according to the score from the shoot-off.
- 10.14.2.2.6** If a shooter fails to appear for the shoot-off, he will be ranked last. If two or more shoot-off shooters fail to appear they will be ranked behind the shoot-off shooters corresponding to Rule for Tie-Individual ranking 4<sup>th</sup> to 8<sup>th</sup>.
- 10.14.2.2.7** During the shoot-off, malfunctions and other irregularities must be treated according to the ISSF Rules, but only one (1) Allowable Malfunction will be accepted in each shoot-off, and the re-shoot will take place immediately.
- 10.14.2.3** A **drawing of lots** by the Classification Jury will determine Final **START** positions when:
- several shooters obtain the maximum score in a qualification event,
  - an unbreakable tie occurs among two or more finalists.

**10.14.2.4** Finalists in the event: **six (6) Competitors**

#### **10.14.2.5 Starting Positions**

The shooters who qualified for the finals will have the following **START** positions according to their qualification ranking:

**Either**

Group	Range I	Range II	Range III
1 <sup>st</sup> relay	4 <sup>th</sup> place	5 <sup>th</sup> place	6 <sup>th</sup> place
2 <sup>nd</sup> relay	1 <sup>st</sup> place	2 <sup>nd</sup> place	3 <sup>rd</sup> place

Or	Group	Range I	Range II
	1 <sup>st</sup> relay	5 <sup>th</sup> place	6 <sup>th</sup> place
	2 <sup>nd</sup> relay	3 <sup>rd</sup> place	4 <sup>th</sup> place
	3 <sup>rd</sup> relay	1 <sup>st</sup> place	2 <sup>nd</sup> place

#### **10.14.3 Targets**

**10.14.3.1** If **Electronic Scoring Targets** are not available the Final may be conducted on paper targets.

#### **10.14.3.2 Paper targets only**

**10.14.3.2.1** Number of Sighting Targets: 1

**10.14.3.3** Number of Competition Shots per target: one (1) shot per competition run.



#### **10.14.4 Finals Events - Program**

ALL RANGE COMMANDS MUST BE GIVEN IN THE ENGLISH LANGUAGE.

##### **10.14.4.1 Reporting to the Range for Finals**

Team Leaders are responsible to present their shooters to the Preparation Area, and report to the Jury at least 20 minutes before the scheduled starting time, complete with all their shooting equipment needed for the final event. They must be dressed and have only the required shooting equipment.

**10.14.4.1.1 Reporting time** must be printed in the official shooting program. Any delay must be announced and posted on the Final range.

##### **10.14.4.1.2 Presentation of Finalists**

The shooters will be presented before the preparation time relay by relay.

##### **10.1.4.4.2 Preparation**

One (1) minute preparation time starts with the command "**PREPARATION BEGINS NOW**". During the preparation time shooters may handle their rifles, dry fire and carry out holding and aiming exercises on the firing line.

**10.14.5 Starting Time** begins with the command "**LOAD**" for the first competition shot for the final event and must be printed in the official shooting program. Any delay must be announced and posted on the Final range.

**10.14.5.1** Any Finalist who is **not in his assigned** position and ready to shoot at the starting time is automatically given the last place in the Finals results using his qualification score and he is not allowed to participate in the Final.

##### **10.14.6 Competition procedures**

**10.14.6.1** Four (4) sighting shots (2 Left – 2 Right) in 2.5 seconds (fast run) each. (At one (1) paper targets only; when used).

**10.14.6.2** Ten (10) competition shots (5 Left – 5 Right) in 2.5 seconds (fast run) each. (At five (5) paper targets only; when used).

##### **10.14.6.3 Commands**

All Finalists will fire the sighting shots as well as the competition shots in two groups (3+3) or three groups (3x2) of shooters at the same time and on the same commands:



10.14.6.3.1	"FOR THE FIRST / NEXT SIGHTING SHOT – LOAD"	
	"ATTENTION 3-2-1-START"	The command <b>START</b> is the signal to start the sighting targets simultaneously on the ranges.
		For the three remaining sighting shots, the shooter will call <b>READY</b> in accordance with the Rule <b>10.6.3.6.1</b> .
		After the completion of the sighting shots, the shooter will be allowed a pause of 30 seconds for any sight or position adjustment.

10.14.6.3.2	"FOR THE FIRST / NEXT COMPETITION SHOT – LOAD"	
	"ATTENTION 3-2-1-START"	The command <b>START</b> is the signal to start the targets simultaneously on the ranges.
		The shooters will fire their first competition shots in accordance with these rules.
		The second and all subsequent Final shots must be shot under the same commands.

**10.14.6.3.3** If a shooter fires more than one shot the score for this final shot will be scored as zero (0).

**10.14.6.3.4** The scores are to be announced after each shot.

#### **10.14.6.3.5 Paper targets**

10.14.6.3.5.1	After the targets are changed the procedure will be repeated until all five targets (ten shots) have been completed.
10.14.6.3.5.2	The targets will be scored and the results announced for each of the two shots, first on firing point Number 1, then on 2, then on 3.

### **10.14.7 Final Results**

In the event the results of the Finals competition will be added to the individual results of the Qualification round.

The results of the qualification and the final and the total must be printed in the official results bulletin.

**10.14.7.1** Any protest will be decided immediately and the decision is final.



- 10.14.7.2** Scoring of the Finals will be conducted, if possible, with electronic targets or target reading machines, or manual devices must be used which classify each ring in ten sections (such as 1.1, 1.2, 1.3, etc., up to the maximum of 10.9). Shots on paper targets which cannot be classified by target reading machines will be scored by hand by Jury Members with ISSF approved instruments.

#### **10.14.8 Decisions in the event of tied scores**

- 10.14.8.1** Shooters **with tied scores** will be allocated new firing points by drawing of lots under the direction of the Jury.
- 10.14.8.2** If **more than three (3) shooters** have equal scores after the Final series the firing sequence will be determined by drawing of lots. When several shooters are tied for **more than one ranking place**, i.e. two shooters tied for second place (places 2 and 3) and two shooters tied for fifth place (places 5 and 6), the tie for the lowest ranking position will be broken first, followed by the next ranking higher position until all ties are broken.
- 10.14.8.2.1** The order only of tie breaking may be changed on special request to the **ISSF**.
- 10.14.8.3** All shooters with tied scores are allowed to shoot two sighting shots (1 left - 1 right) under the commands as the Finals. After the completion of the sighting shots each shooter will shoot two (2) additional competition shots (1 left - 1 right) in 2.5 seconds (fast run), continuing until all ties are broken.
- 10.14.8.4** Every tie shoot off begins with a run from right to left under the same commands as the Finals.

#### **10.14.9 Malfunctions**

- 10.14.9.1** In case of an **allowable malfunction** the shooter is allowed to complete or repeat the unfired shot(s) twice during the Finals, including shoot-offs, if he can repair or replace his rifle within 3 minutes after the malfunction has been declared allowable. In the case of a non allowable malfunction, no re-shoot is allowed.
- 10.14.9.1.1** In case of an **allowable malfunction**, the results of all the other finalists should not be shown. The other finalists must wait until the shooter(s) with the malfunction shoots (in the allowed time). After that, all the results should be shown together and the Final can continue.
- 10.14.9.2** When a **malfunction of all Final targets** occurs, the following procedure must be used:
- 10.14.9.2.1** The completed shots will be scored as a **sub-total**.
- 10.14.9.2.2** When the **malfunction is repaired** and it is possible to continue the Final within one hour, the remaining shots will be completed. Four (4) sighting shots according to rule 10.14.6.1 will be permitted.



- 10.14.9.2.3** If the interruption **cannot be corrected** to permit continuation of the Final within the above designated time, the recorded sub-total will be scored as the final total of the competition and awards made on that basis.
- 10.14.9.3** When a **single target fails** to function, the shooter will be moved to a reserved position. If there is no other target available the jury will decide the subsequent firing order. On the shooters request he will than be allowed two (2) sighting shots, before he repeats the missed previous competition shots.
- 10.14.10** In all cases not covered in these Final competition rules the appropriate Running Target Rules will apply.



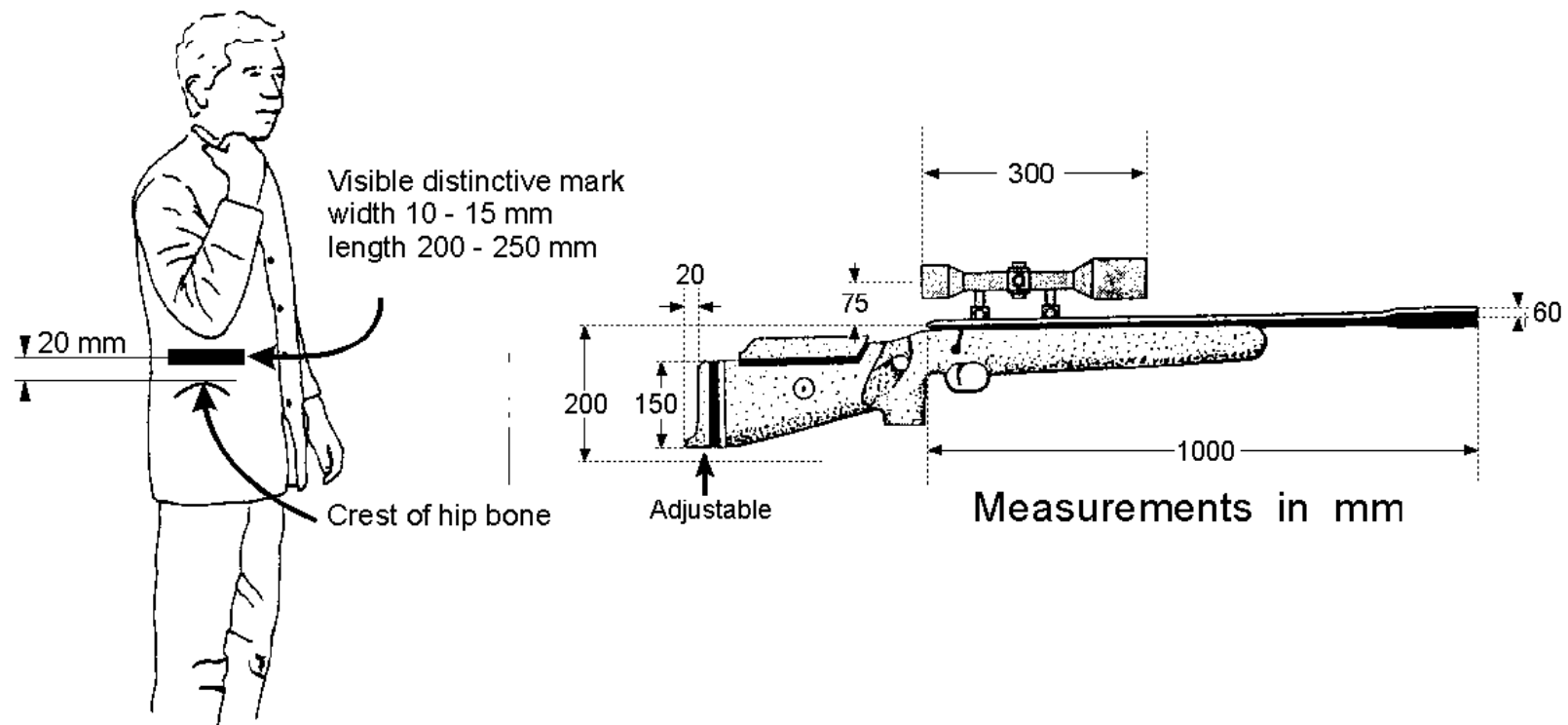
## 10.15.0 RUNNING TARGET SPECIFICATION TABLE

Event	max. weight	Trigger pull	Butt plate	Sights	Barrel weights	Ammuni- tion	Competition shots	Miscellane- ous	Target
10m Run- ning Target	5.5kg in- cluding telescope	Free, No set trigger	Depth: lowest point 200mm  Length: max. 150mm Depth/height of curve maximum 20mm	Any sights, telescope with non variable maximum four power (toler- ance + 0.4x) magnification, Length: max. 300mm	Within a radius of 60mm	4.5mm (.177")	Men: 30 slow runs 30 fast runs Women: 20 slow runs 20 fast runs	No changes of or to the ri- fle permitted during slow and fast runs	TR 6.3.2.7.2 TR 6.3.23.5
10m Run- ning Target mixed							40 mixed runs		
50m Run- ning Target	5.5kg in- cluding telescope	500g, No set trigger		Any sights Length: No re- strictions	Within a radius of 60mm	5.6mm (.22"lr)	30 slow runs 30 fast runs		40 shots mixed runs
50m Run- ning Target mixed							40 shots mixed runs		



**10 m Rifle:** The length of the system/ barrel including any extension must not be more than 1000mm.

**50 m Rifle:** The length of the system measured from the rear of the closed bolt in the discharged position to the foremost end of the system, including any extension, must not exceed 1000 mm.







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