



8.20 10 m Five Shot Air Pistol

8.20.1 10 m Five Shot Air Pistol

Any calibre 4.5 mm (.177") compressed air or gas pistol may be used.

8.20.1.1 The pistol used in the 10 m Five Shot Air Pistol event must have a magazine that can be loaded with five (5) pellets.

8.20.2 General

8.20.2.1 Preparation time – Official Training

10 m Air Pistol Five Target Event	3 Minutes
10 m Air Pistol Standard Event	3 Minutes

8.20.2.2 Before each series the shooter must lower his arm. The pistol may be rested on the bench or shooting table.

8.20.2.3 A series is considered as having started from the moment of the command **ATTENTION**. Every shot fired after that will be counted in the competition.

8.20.2.4 During the Official Training 10 m Air Pistol paper targets must be available for shooters to adjust their sights. **TR 3.6.2.6**

8.20.2.5 Before the beginning of each stage, the shooter may fire **one (1) sighting series** of five (5) shots in ten (10) seconds.

8.20.2.6 All shooting (sighting and competition series) is **by command**. All shooters in the same Range Section must fire at the same time, but organisers may arrange for more than one Range Section to fire simultaneously under centralised commands.

8.20.3 10 m Air Pistol Five Target Event

The event is 40 competition shots for men/juniors male and 30 competition shots for women/juniors female. The event is divided into series of five (5) shots each in ten (10) seconds. In each series one shot is fired at each of the five (5) **Falling Targets** in the time limit for the series.

8.20.3.1 When the Range Officer gives the command **LOAD**, the shooters must prepare themselves for their series within one (1) minute.

8.20.3.2 When one (1) minute has expired, the Range Officer will give the commands:

8.20.3.2.1 Non electronic controlled targets

ATTENTION 3-2-1-START The timing will be controlled by stop watches	The command START is the signal to fire.
after ten (10) seconds STOP	Shot(s) after the command STOP must be counted as zero(es).



8.20.3.2.2 Electronic controlled targets

ATTENTION	The red lights must be switched on.
3-2-1-START	The command START is the signal to fire. The red lights are switched off and give the signal to fire.
after ten (10) seconds	The red lights are switched on and the targets will be blocked.

8.20.3.3 Scoring

A **hit** is given for all targets that **fall** during the ten (10) seconds shooting time. Any hit is scored as one (1) point. Early and late shot(s) will be scored as zero(es). After each series of five (5) shots the fallen targets of each group must be counted, announced to the shooter and recorded in the scorecard.

8.20.4 10 m Air Pistol Standard Event

The event is 40 competition shots for men/juniors male and 30 competition shots for women/juniors female. The event is divided into series of five (5) shots each in ten (10) seconds. In each series five shot are fired on one (1) Stationary Air Pistol target (**TR 6.3.2.6**) in the time limit for the series.

8.20.4.1 When the Range Officer gives the command **LOAD**, the shooters must prepare themselves for their series within one (1) minute.

8.20.4.2 When one minute has expired, the Range Officer will give the commands:

ATTENTION 3-2-1-START The timing will be controlled by stop watches	The command START is the signal to fire.
after ten (10) seconds STOP	Shot(s) after the command STOP must be counted as zero(es).

8.20.4.3 Scoring

All shots fired in the 10 seconds shooting time. Early and late shot(s) will be scored as zero(es).

8.20.5 Interruption

If for safety or technical reasons without fault of the shooter.

8.20.5.1 If the elapsed time is **more than fifteen (15) minutes**, the Jury must allow one extra sighting series of five (5) shots.

8.20.5.2 In **10 m Air Pistol Five Target Event /10 m Air Pistol Standard Event**, the interrupted series must be **annulled and repeated**. The repeated series must be recorded and credited to the shooter.

8.20.5.3 Any **extension of time** allowed by the Jury or Range Officers must be marked clearly, stating the reason, on the Register Keeper's score card and on the scoreboard where it is visible clearly to the shooter.



8.20.6 Disturbances

Should a shooter consider that he was disturbed while firing a shot, he must hold his pistol pointing down range and inform immediately the Range Officer or Jury Member by raising his free hand. He must not disturb other shooters.

8.20.6.1 If the claim is considered justified

8.20.6.1.1 The series must be **annulled and the shooter may repeat** the series.

8.20.6.2 If the claim is considered not justified

8.20.6.2.1 If the shooter has **finished his series**, the shot or series must be credited to the shooter.

8.20.6.2.2 If the shooter **has not finished his series** due to the claimed disturbance, the shooter may repeat the series. Scoring and penalties are as follows:

8.20.6.2.3 In the **10 m Air Pistol Five Target Event** the shooter may fire the series, but must be penalised by the deduction of **one (1) hit** from the score of that series.

8.20.6.2.4 In the **10 m Air Pistol Standard Event**, the score must be recorded as the total of the five (5) lowest value hits on the targets.

8.20.6.2.4.1 Two (2) points must also be deducted from the score of the repeated series.

8.20.6.2.5 In any repeated series, all five (5) shots must be fired at the target. Any shot(s) not fired or not hitting the target must be scored as zero(es).

8.20.7 Malfunctions

8.20.7.1 If a shot has not been fired due to a malfunction, and if the shooter wishes to claim a malfunction, he must hold his pistol pointing down range, retain his grip, and immediately inform the Range Officer by raising his free hand. He must not disturb other shooters.

8.20.7.1.1 A shooter may try to correct a malfunction and continue the series, but after attempting any correction, he may not claim an **allowable malfunction** unless a part of the pistol is damaged sufficiently to prevent the pistol from functioning.

8.20.7.2 If a **malfunction occurs in the sighting series** it must not be registered as a malfunction. The sighting series may be repeated.

8.20.7.3 The number of shots already fired must be recorded and the series may be repeated.



8.20.7.4 Scoring: ALLOWABLE MALFUNCTION

8.20.7.4.1 10 m Air Pistol Five Target Event

In case of an allowable malfunction: the result on each target must be noted.

In the re-shoot, a hit will only be credited on those targets hit but not scored as a miss before the malfunction.

A target which was hit before the malfunction, but subsequently missed, will be scored as a miss.

8.20.7.4.2 10 m Air Pistol Standard Event

The score must be recorded as the total of the five (5) lowest value hits on the targets. The shooter must fire all five (5) shots at the target in the repeat series. Any shot(s) not fired or not hitting the target in the re-shoot must be recorded as zero(es). (A second target must be provided for the re-shoot.)

8.20.7.5 Scoring: NON - ALLOWABLE MALFUNCTION

8.20.7.5.1 10 m Air Pistol Five Target Event

The score must be recorded as the total of the fallen targets.

8.20.7.5.2 10 m Air Pistol Standard Event

The score must be the total of the fired shots.

8.20.7.6 Repeating a series because of a malfunction must be permitted:

In case of an allowable malfunction: once in the 10 m Air Pistol Five Target Event / 10 m Air Pistol Standard Event.

8.20.8 Incorrect Range Commands 10m Five shot Air Pistol

8.20.8.1 If, because of an **incorrect command** and/or action by the Range Officer, the shooter must hold his pistol pointing down range and raise his free hand, and immediately after the series report this to the Range Officer or Jury Member.

8.20.8.2 If the claim is **considered justified**, the shooter must be allowed to fire the series.

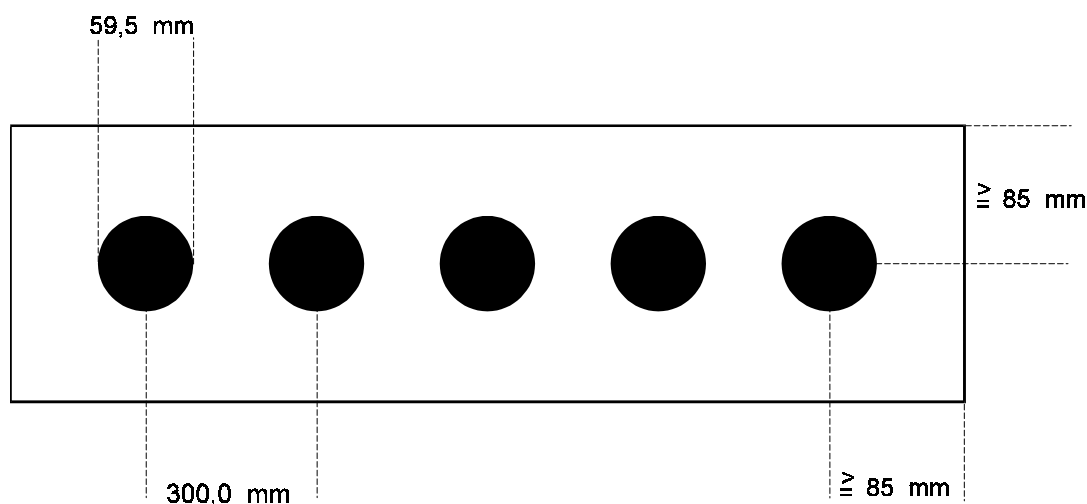
8.20.8.3 If the claim is **considered not justified**, the shooter may fire the series, but must be penalised by the deduction of **one (1) hit** in the **10 m Air Pistol Five Target Event** or **two (2) points** in the **10 m Air Pistol Standard Event** from the score of that series.

8.20.8.4 If the shooter **has fired a shot after the incorrect command** and/or action, the protest must not be accepted.



8.20.9 Targets

8.20.9.1 10 m Air Pistol Five Target Event



The Diameter of the Black is 59,5 mm with a tolerance + 0,2mm

The Diameter of the aperture (hole) is 30,0 mm with a tolerance + 0,2mm

The targets can be used with an electronic timing mechanism with signalling lights and blocked Falling Targets before START and after STOP or the timing may be controlled by stop watches.

8.20.10 Other Specifications

Event	Number of sighting shots	Targets	Scoring	Shots, time	Preparation time
10 m Air Pistol Five Target Ev.	1 series of 5 shots in 10 sec.	See above	after every 5 shot series	Men/Juniors m. 8 five-shot series in 10 sec. Women/Juniors f. 6 five-shot series in 10 sec.	3 minutes
10 m Air Pistol Standard Event	1 series of 5 shots in 10 sec.	TR 6.3.2.6	after every 5 shot series	Men/Juniors m. 8 five-shot series in 10 sec. Women/Juniors f. 6 five-shot series in 10 sec.	3 minutes
Event /Pistol	a) Maximum Weight b) Trigger Pull	Maximum Barrel Length - Sight Radius		Other specifications	
10 m Air Pistol Five Target Ev. 10 m Air Pistol Standard Event	a) 1500 g b) No Restriction	Box Size Only 400 mm x 200 mm x 50 mm		Magazine loaded with five (5) pellets. Ported barrels and perforated barrel attachments are allowed	



Grips: No part of the grip or accessories may encircle the hand. The heel rest must extend at an angle of not less than 90 degrees to the grip. Any upward curvature of the heel and/or thumb rest and/or a downward curvature of the side opposite the thumb is prohibited. The thumb support must allow free upward movement of the thumb. However, curved surfaces on the grips or frame, including the heel and/or thumb rest in the longitudinal direction of the pistol are permitted.

The **weighing of the pistol** is made with all accessories, including balancing weights and unloaded magazine.

A manufacturing **tolerance of the rectangular Measuring Box** of 0,0 mm to + 1,0 mm will be permitted.